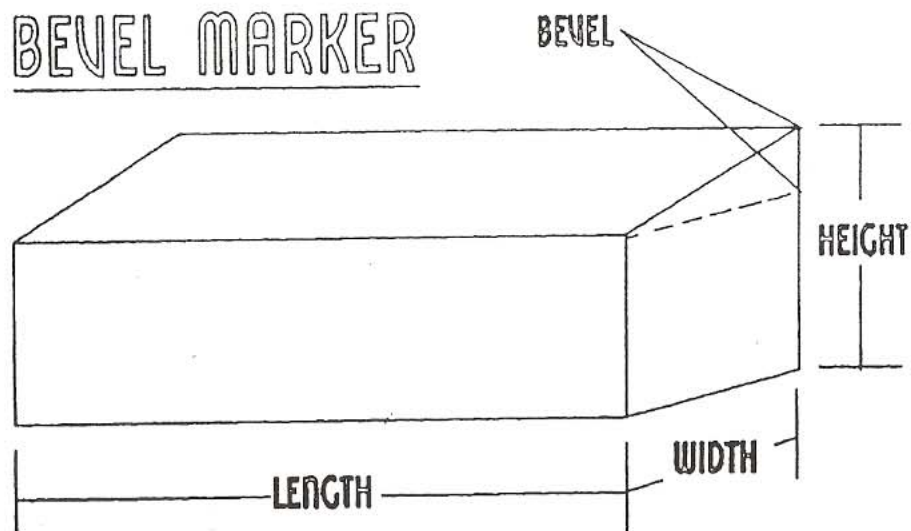
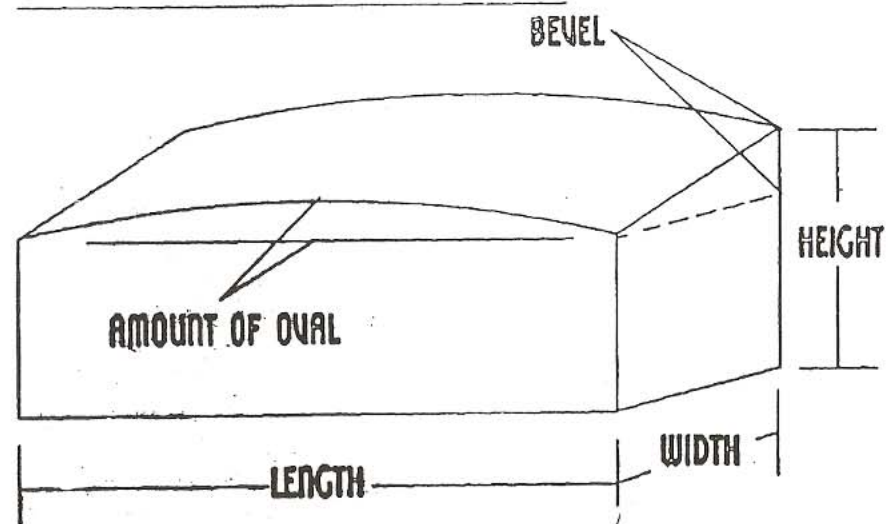


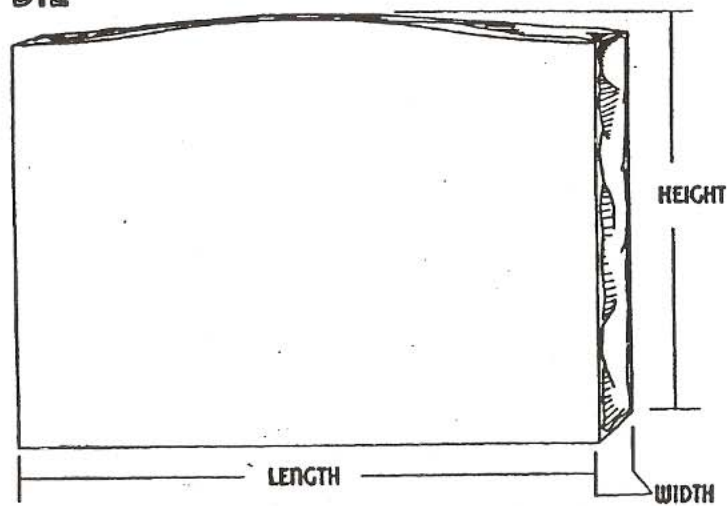
# BEVEL MARKER



# OVAL BEVEL MARKER



# DIE



# BASE

